Create a Business

In this exploration children will plan and operate a restaurant, zoo, museum, bank or store (pet, grocery, hat, shoe, button).

Exchange, Markets and Value

First:
Gather objects or pictures of objects (draw, cut from catalogs, etc.) to be sold or displayed
Sort into categories
Make labels
Assign prices (if store)
Build display shelves or cases
Advertise
Make/sell tickets, flyers, posters, etc.
Give tours
Read books about the subject (if it’s a zoo, you can read *Sam Who Never Forgets*; if you’ve built a restaurant, you can read *Froggy Eats Out*)

Things to think about:
New skills practiced
New vocabulary
Materials needed
Help/volunteers needed
Child/teacher directed

Incorporating the activity into/enhancing what you are already doing:
Math
Literacy
Science
Social Studies

Discuss with children:
Which jobs they will do
Importance of all the jobs
Importance of both producers and consumers

Extend the learning/play into other areas/learning centers:
Blocks, Art, Math, Science, Writing, Library, Dress-up, etc.